VIZA 689

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Opportunities for Artists

- Exhibitions
- Competitions
- Conferences
- Artist Residency Programs
- Teaching

Exhibiting your work

- Local Places
- Local Art Centers
  - Arts Council of Brazos Valley
    http://acbv.org/get-involved/
- National
  - National Endowment for the Arts, http://www.arts.gov
- International

Exhibiting your work

- Juried Art Competitions
  - Large-scale group exhibitions
  - Art fairs
  - Art Deadline http://www.artdeadline.com
  - Art Job http://www.artjob.org
  - College of Art Association
    http://www.collegeart.org/opportunities/type/3/
  - Rhizome.org

Exhibiting your work

- Non-profit Art Spaces
- University Art Galleries

Exhibiting your work

- Art Festivals/Conference Exhibitions
  - ISEA 2013 http://www.isea2013.org/
  - Prix Ars Electronica http://www.aec.at/prix/
  - SIGGRAPH Art Gallery ex.) http://www.siggraph.org/asia2012/submitters-art-gallery
  - TEI Art Exploration http://tei-conf.org/12/Main/Arts
  - ISMAR Arts http://ismar.vgtc.org/ismar/2012/info/call-participation/arts-media-humanities

- Animation/Film Festivals
  - SIGGRAPH Animation Festival
  - Prix Ars Electronica – Computer Animation/Film/VFX http://www.aec.at/prix/en/kategorien/computer-animation/
  - http://www.mfaca.sva.edu/achievements_06

Assignments

- Find 10 Places that you can submit your projects
    - Local, National, International events
- Pick One most relevant place for your work
    - You will create your application
- Study the application requirements
- Prepare applications
    - Project Description
    - Artist statement, CV
    - Images and Videos

Video Documentation

- Pre-production
  - Define the purpose
  - Determine budget and quality
  - Scenarios
  - Writing Script

□ Write script (basic elements)
  ◻ An impression of the installation in the space, with visitors.
  ◻ Configuration.
  ◻ Interview. Voiceover or commentary track with the technician and/or the artist.
  ◻ Inventory of all the elements
  ◻ The building-up process. Following the different steps of putting the installation together.
  ◻ Graphics. For example a connection diagram illustrating how the equipment is connected together.
  ◻ Animation of a 3D model of the installation.
  ◻ Textual information. Meta-data, credits, rights etc.

Flow of Video

- Title, Artist(s), year
- Background Info
  - Concept, Aesthetics
  - Artist Interview
- Artifact +Interactive Experience
  - Impression of the work in the space with visitors
  - Interview of Users
  - Animation to simulate the experience

Flow of Video Cont'd

- Technical Info
  - Artist or Technician Interview
  - Configuration
  - Inventory of all equipment
  - Building-up process
  - Graphics (diagrams)
  - Animation
- Credit

Examples

- http://conceptlab.com/roachbot/

- http://www.antivj.com/empac/

- http://prix2011.aec.at/winner/2564/

- http://www.youtube.com/watch?v=pIwDEHYZp8Y

- http://www.youtube.com/watch?v=HSKyHmjyrkA

Schedule

- Tuesday - Individual meetings

- Wednesday – Work day

- Thursday – Individual meetings

- Friday – Video Presentation

Meeting tomorrow

- Assignment + flow of video (plan/progress)
- 2:00 pm Weecho
- 2:30 pm Jeff
- 3:00 pm Jessica
- 3:30 pm Natalie
- 4:00 pm Ganesh