SPECIAL TOPICS IN INTERACTIVE PERFORMANCE AND TECHNOLOGY

Week2, Spring 2013



Live Media: Interactive Technology and Theatre by David Z. Saltz

The Art of Interaction: Interactivity, Performativity, and Computers by David Z. Saltz

Suggested Readings

- Dixon, S. (2007). Digital performance: a history of new media in theater, dance, performance art, and installation, MIT Press.
- Kozel, S. (2008). Closer: performance, technologies, phenomenology, MIT Press.
- Salter, C. (2009). Technology and the transformation of performance: A Critical history, MIT Press.

Sketch One

- Create a performance with interactive technology on a stage
- Theme: Direct / Indirect Space
- Length of Performance: Around 2 minutes
- Project type: Interactive Projection, Installation or Interactive Wearable project
- Pick at least one Laban's movement efforts
- Design costumes and stage

Team Creation

- □ Dancer(s) + VIZ
- □ Dancer(s) + CS
- Dancer(s) + VIZ + CS

Inspirational Interactive Performance Presentations

Concepts in body



<u>Glow (</u>2010) by Chunky Move



<u>Messa Di Voce (</u>2003) by Golan Levin et al



<u>Cinematique</u> (2010) by Adrien Mondot



<u>String</u> by Jaegon Lee



A kinetic video installation in which three projectors rotate and mix to form a video of trapeze artist Cub, her figure fuses from red, green and blue channels into a full color image in the physical space of the room. The mechanical device I built to separate the image allows the audience to see the process of how a full spectrum video is created by light.

<u>Lighter and Lighter (</u>2010) by Amanda Long



<u>Unnamed Soundsculpture</u> (2012) by Daniel Franke and Laura Keil



Interface Design for artistic expression(2012) by Jakub Kozniewski



Connected by Chunky Move









T2 (2009) By Henry Daniel



Standing Waves







Students' Projects

FLOW,

http://www.sfu.ca/~ixz/IAT403/project.html

□ <u>Video</u>

The Rorschach Project, Video

Past project presentations

Learn about each other's

backgrounds and interests



Individual Assignment

Research

1 page slide

- Research one interactive artistic performance / installation / wearable project
- Research online (through google | youtube | Vimeo or other sources)
- Locate examples of an interactive performance, interactive installation or interactive theatre and technology and select ONE based on your interest its potential for inspiration to the entire class.
- Your example should combine the use of technology with some form of performance.
- The example can include elements of dance, theatre, sound, music, kinetic sculpture, robotics, wearables, etc.

Contents of pdf slide

- Image
- Name of piece (year created)
- □ Name of author | artist | group that created piece
- □ 1 sentence SUMMARY description of piece
- Technology used in piece
- □ Link to video where piece can be viewed
- Your name at bottom of slide (small font)



solar 2009

Rejane Cantoni - Leonardo Crescenti Solar is a robotic installation, immersive and interactive, designed to simulate qualities and measures of solar light in relation to man-space time.

keywords: multisensory time-space perception, embodiment interfacing technology: panoramic projection, kinetic and voice interfacing, light and heat balance controllers

http://www.cantoni-crescenti.com.br/solar-videos/

Submitted by Jinsil Hwaryoung Seo

Team Creation

Dancer(s) + VIZ Dancer(s) + CS Dancer(s) + VIZ + CS Dancer(s) ?