SPECIAL TOPICS IN INTERACTIVE PERFORMANCE AND TECHNOLOGY

Reading

 Live Media: Interactive Technology and Theatre by David Z. Saltz The Art of Interaction: Interactivity, Performativity, and Computers by David Z. Saltz

Suggested Readings

- Dixon, S. (2007). Digital performance: a history of new media in theater, dance, performance art, and installation, MIT Press.
- Kozel, S. (2008). Closer: performance, technologies, phenomenology, MIT Press.
- Salter, C. (2009). Technology and the transformation of performance: A Critical history, MIT Press.

Sketch One

- Create a performance with interactive technology on a stage
- □ Theme: Direct / Indirect Space
- □ Length of Performance: Around 2 minutes
- Project type: Interactive Projection, Installation or Interactive Wearable project
- Pick at least one Laban's movement efforts
- Design costumes and stage

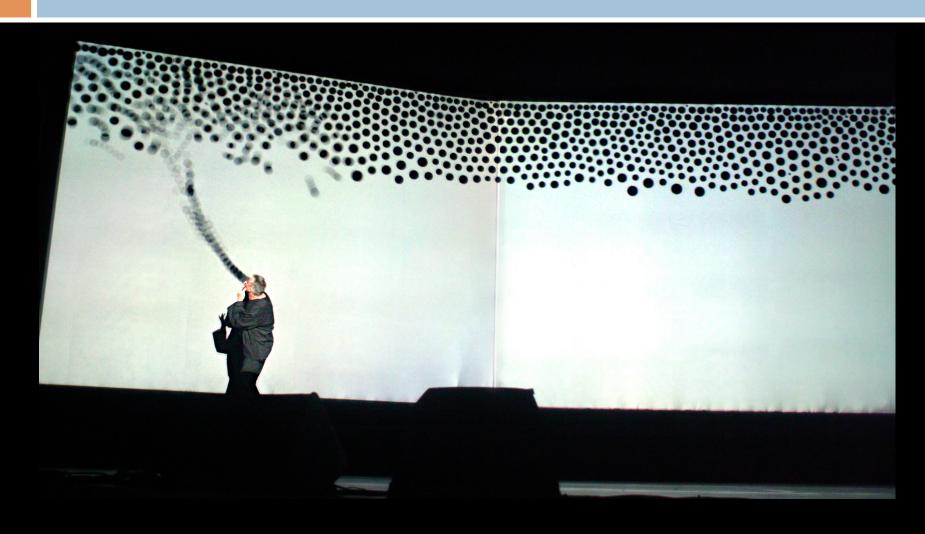
Team Creation

- □ Dancer(s) + VIZ
- □ Dancer(s) + CS
- □ Dancer(s) + VIZ + CS

Inspirational Interactive Performance Presentations

Concepts in body





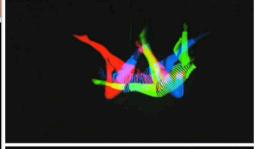
Messa Di Voce (2003) by Golan Levin et al

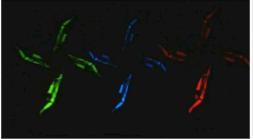


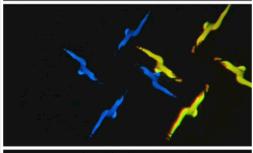
Cinematique (2010) by Adrien Mondot

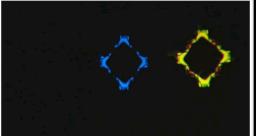








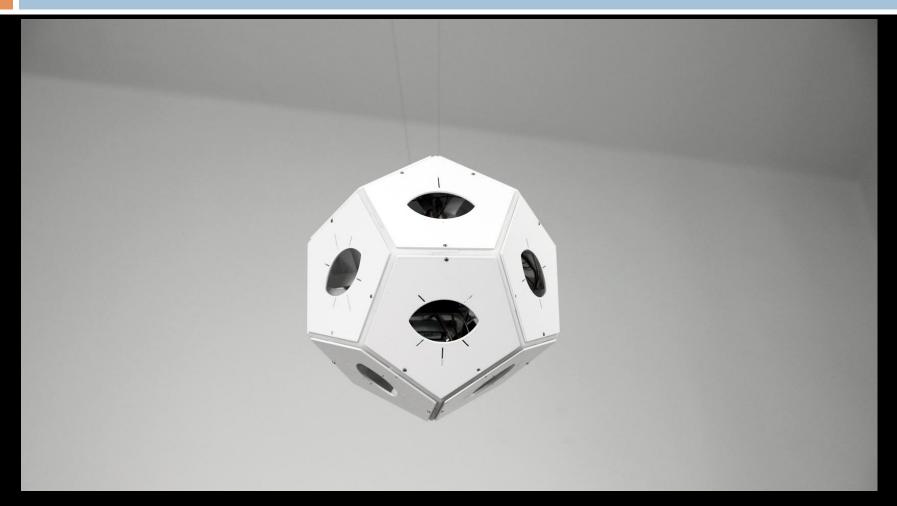




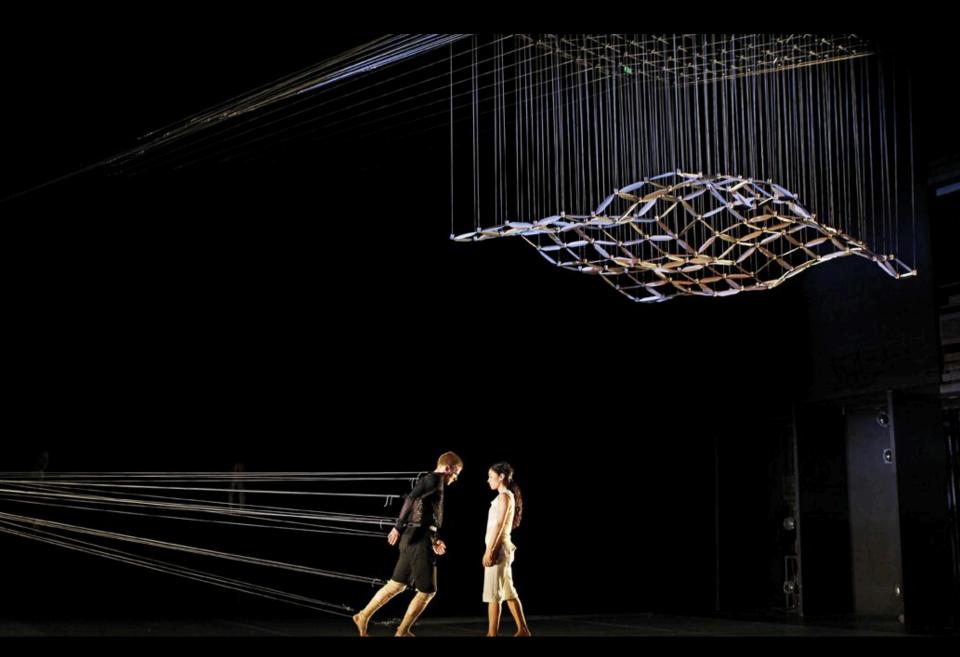
A kinetic video installation in which three projectors rotate and mix to form a video of trapeze artist Cub, her figure fuses from red, green and blue channels into a full color image in the physical space of the room. The mechanical device I built to separate the image allows the audience to see the process of how a full spectrum video is created by light.



<u>Unnamed Soundsculpture</u> (2012) by Daniel Franke and Laura Keil



Interface Design for artistic expression(2012) by Jakub Kozniewski



Connected by Chunky Move



Future Self (2012) by Random Internation



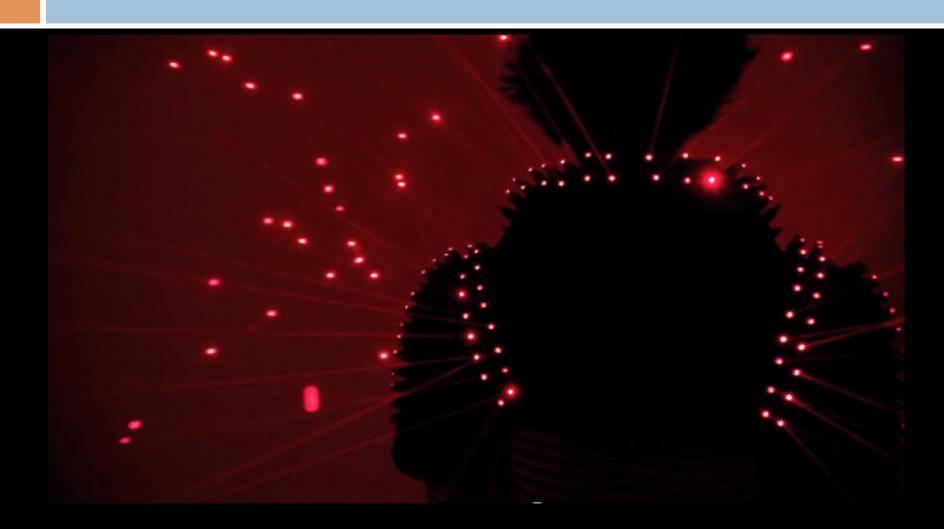


T2 (2009) By Henry Daniel



Standing Waves





Students' Projects

- FLOW,http://www.sfu.ca/~ixz/IAT403/project.htmlVideo
- □ The Rorschach Project, <u>Video</u>

Past project presentations

Learn about each other's backgrounds and interests

Assignment

Individual Assignment

Research

- □ 1 page slide
- Research one interactive artistic performance / installation / wearable project
- Research online (through google | youtube | Vimeo or other sources)
- Locate examples of an interactive performance, interactive installation or interactive theatre and technology and select ONE based on your interest its potential for inspiration to the entire class.
- Your example should combine the use of technology with some form of performance.
- The example can include elements of dance, theatre, sound, music, kinetic sculpture, robotics, wearables, etc.

Contents of pdf slide

- Image
- Name of piece (year created)
- Name of author | artist | group that created piece
- □ 1 sentence SUMMARY description of piece
- □ Technology used in piece
- Link to video where piece can be viewed
- Your name at bottom of slide (small font)

Example



Solar is a robotic installation, immersive and interactive, designed to simulate qualities and measures of solar light in relation to man-space time.

keywords: multisensory time-space perception, embodiment interfacing technology: panoramic projection, kinetic and voice interfacing, light and heat balance controllers

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Dancer(s)?